

Unit 4:

Conditional Probability:

$$P(\text{video games} | \text{girl}) = \frac{12}{60} = .20$$

event
The event is always contained within the conditional sample space.

condition
The condition is always just a portion of the sample space (the *conditional sample space*).

The event goes in the numerator of the fraction.

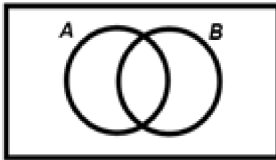
$$P(\text{video games} | \text{girl}) = \frac{12}{60} = .20$$

The condition goes in the denominator of the fraction.

The **conditional sample space** is a portion of the **sample space**
The **event** is a portion of the **conditional sample space**.

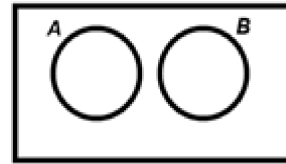
	girls	boys	
read a book	18	4	22
video games	12	20	32
watch Netflix	30	16	46
	60	40	100

OR is add (but must subtract any overlap):



$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

Special Case for OR:
Disjoint (Mutually-Exclusive) Events



$$P(A \cap B) = 0$$

So the OR formula is simplified...

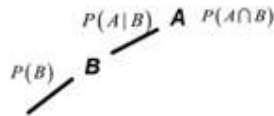
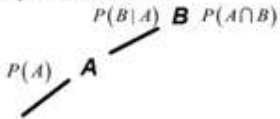
$$P(A \cup B) = P(A) + P(B)$$

AND is multiply (but 2nd probability must be conditional):

$$P(A \cap B) = P(A) \cdot P(B | A)$$

$$P(A \cap B) = P(B) \cdot P(A | B)$$

Picture a part of a tree...



Special Case for AND: Independent Events

Test for independent events:

Two events are independent if:

$$P(B) = P(B | A) = P(B | \bar{A})$$

(check any two)

For independent events: $P(B) = P(B | A)$

$$P(A \cap B) = P(A) \cdot P(B | A) \quad \dots \text{simplifies to} \dots$$

$$P(A \cap B) = P(A) \cdot P(B)$$

8: Discrete Probability Models

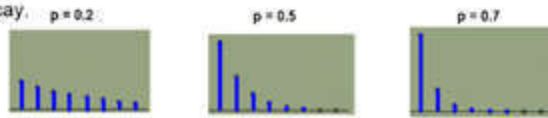
Binomial Shape depends upon p .

$$\mu = np \quad \sigma = \sqrt{npq}$$



Geometric Shape is always exponential decay.

$$\mu = \frac{1}{p} \quad \sigma = \frac{\sqrt{1-p}}{p}$$



General Discrete Models

$$\mu = \text{'expected value'} = \sum X \cdot P(X)$$

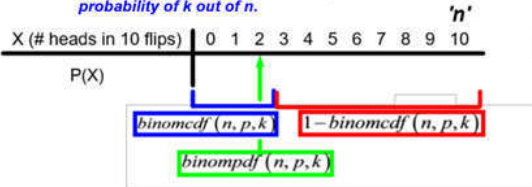
σ (and μ) found using $L1(\text{data}), L2(\text{freqList}), 1\text{-Var Stats}$

8: Discrete Probability Models

Binomial

- Only 2 outcomes
- Probabilities must be the same each trial.
- Probabilities of trials must be independent.
- Must have fixed number of trials, n

Best for: independent trials, fixed number of trials (known n), finding probability of k out of n .

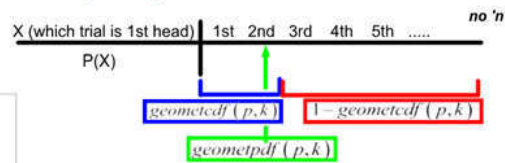


$$P(\text{exactly } k \text{ successes out of } n \text{ trials}) = {}_n C_k (p)^k (q)^{n-k}$$

Geometric

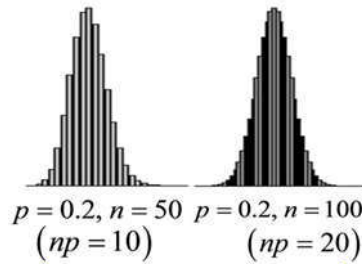
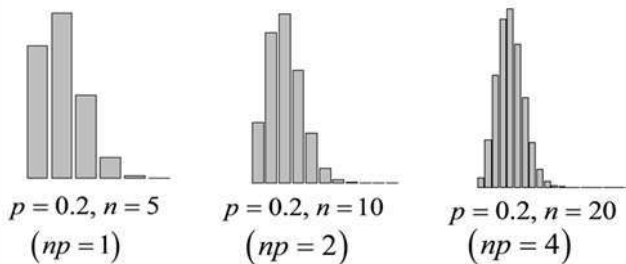
- Only 2 outcomes
- Probabilities must be the same each trial.
- Probabilities of trials must be independent.
- May or may not have fixed number of trials, n

Best for: independent trials, non-fixed number of trials (unknown n), finding probability of 'when' the 1st success occurs.



$$P(\text{success on the } k^{\text{th}} \text{ trial}) = (q)^{k-1} (p)$$

10: Normal Approximation of Binomial Model



Can use Normal approximation for the Binomial distribution.

If $np \geq 10$ and $nq \geq 10$

a Binomial distribution can be approximated with a Normal distribution with: $\mu = np$

$$\sigma = \sqrt{npq}$$

11: Combining Multiple Distributions

Define an algebraic expression for how the source distributions are used to build the new distribution:

$$E = A + B - C - D$$

The means are always determined by the defining algebraic expression:

$$\mu_E = \mu_A + \mu_B - \mu_C - \mu_D$$

But because each source of variability increases overall variation, the variances always add:

$$\sigma_E^2 = \sigma_A^2 + \sigma_B^2 + \sigma_C^2 + \sigma_D^2$$

However, we must know for certain that the variables are all varying independently of one another. (If not independent, we can find mean but not standard deviation).

11: Transforming a Single Distribution

Multiplying/dividing affects both center and spread...



Adding/Subtracting affects only center...



$$\text{If } Y = aX \pm b \quad \mu_Y = a\mu_X \pm b \quad \sigma_Y = a\sigma_X$$